**MakeNomencl macro for WinEdt 7**

The main file, <MakeNomencl.edt> goes into WinEdt 7\Exec\TeX\ directory. Some Winedt files need to be updated:

[Erase Working Files.edt](Erase%20Working%20Files.edt) that goes into WinEdt 7\Exec\ directory

[Create WinEdt Filetypes.edt](Create%20WinEdt%20Filetypes.edt) and [Remove WinEdt Filetypes.edt](Remove%20WinEdt%20Filetypes.edt) that both go into WinEdt 7\WinShell\ directory

The icons <Nls.png>, <FileNLS.png> go into WinEdt 7\Bitmaps\Images\ directory.

The icon <nls.ico> goes into WinEdt 7\WinShell\Icons\ directory.

The associations to these files need to be added to the configuration files. One may either use my configuration files <MainMenu.ini>, <Toolbar.ini> or modify one's own files as explained below. The files \*.ini location depends on the Windows version and on a choice during the WinEdt installation. For Windows 7 case they are most likely in c:\Users\<your name>\AppData\Roaming\WinEdt Team\WinEdt 7\ConfigEx\ folder. If not found there, search your hard disk.

In the case one wants to keep his own customizations, the following macros should be defined in MainMenu.ini . First, include the item "Make Nomenclature" into the TeX menu:

ITEM="Make\_Nomenclature"

CAPTION="Make &Nomenclature"

IMAGE="Nls"

MACRO="Exe('%b\Exec\TeX\MakeNomencl.edt');"

REQ\_FILTER=`%O\%N.nlo\*"%!M=TeX"`+

`|"%!M=TeX:INS"|"%!M=TeX:DTX"|"%!M=TeX:STY"|"%!M=TeX:AUX"`

To allow deleting .nls file, one defines another macro:

ITEM="$Erase\_NLS\_File"

CAPTION="Erase NLS File"

IMAGE="FileNLS"

MACRO="IfFileExists('%O\%N.nls',!'CloseFile(|%O\%N.nls|,1);"+

"DeleteFile(|%O\%N.nls|);UpdateStatus;');"

REQ\_FILTER=:"%!M=TeX"\*%O\%N.nls

The file Toolbar.ini modifications:

Include the icon of the Make\_Nomenclature call. It may be put into tool bar close to make index

...

BUTTON="Make\_Index"

BUTTON="Make\_Nomenclature"

...

Add the $Erase\_NLS\_File call to the menu "Erase\_Output\_Files":

BUTTON="Erase\_Output\_Files"

TYPE=6

MENU="Erase\_Output\_Files"

...

MENU="$Erase\_NLS\_File"

...